**Spirit of the Century**

**JET BLACK, FLYING SOLDIER**

**Spirit Centurion; Gadget Guy**

**Significant Aspects:** Motorhead; Unspoken Love (Sally); First on the Scene; Dogged; “Sally, Save Me!”; Rocket Red Rivalry; Doctor Methuselah Must Be Stopped!; Cutting it Close; Over My Head; Amazing Jet Pack!

**Skills**

- **Superb** Athletics
- **Great** Engineering, Guns
- **Good** Pilot, Stealth, Fists
- **Fair** Drive, Endurance, Resolve, Intimidation
- **Average** Alertness, Science, Might, Rapport, Weapons

**Stunts**

- **Engineering:** The Amazing Jet Pack (Personal Gadget); Universal Gadget

- **Guns:** One Shot Left; Trick Shot; Two Gun Joe

**Gadgets**

- **Amazing Jet Pack (Plane, □□□):** Miniaturization; Special Effect (backpack form factor); Alternate Usage (Athletics instead of Pilot)

**Stress**

- **Wounds:** □□□□□ □
- **Composure:** □□□□□ □

**Fate Points:** 10
Mack Silver, Entrepreneurial Pilot

Spirit Centurion; Two-Fisted Pilot

**Significant Aspects:** Silver Spoon; Black Sheep; Fly by Night; War Buddies; A Girl in Every Port; “Lucy”, the Century Clipper; Been There; I Know a Guy; Seat of His Pants; Heart of Gold

**Skills**

- **Superb** Contacting
- **Great** Deceit, Pilot
- **Good** Gambling, Fists, Rapport
- **Fair** Academics, Alertness, Athletics, Resources
- **Average** Endurance, Guns, Sleight of Hand, Stealth, Resolve

**Stunts**

- **Academics:** Linguist
- **Contacting:** Walk the Walk; Network of Contacts
- **Engineering:** Lucy (Personal Gadget)
- **Pilot:** Barnstormer

**Gadgets**

- **Lucy (Plane, □□□□):** Futurization (China Clipper before its time); Rugged; Independent (autopilot system)

**Stress**

- **Wounds:** □□□□□ □
- **Composure:** □□□□□ □

**Fate Points:** 10
SALLY SLICK, SCRAPPY MECHANIC

Spirit Centurion; Ace Inventor

Significant Aspects: Scrappy; One of the Guys; Grease Monkey; Hidden Crush (Mack); Eureka!; “Jet’s in Trouble!”; Monkeywrench; “Gimme a Minute!”; Fearless; “It Works on Paper!”

Skills

Superb  Engineering
Great   Drive, Fists
Good    Athletics, Endurance, Weapons
Fair    Science, Resolve, Stealth, Investigation
Average Alertness, Pilot, Might, Rapport, Contacting

Stunts

Engineering: Universal Gadget x 3

Drive: One Hand on the Wheel; Unsafe at Any Speed

Stress

Wounds: □□□□□ □

Composure: □□□□□ □

Fate Points: 10
The Grey Ghost, Unseen Hand of Justice

Spirit Centurion; Man of Mystery

Significant Aspects: Strength of the Ages; For the Forgotten Ones!; Shadowed Purposes; Secret Identity; Driven; Mysteries of the East; Deadly Silence; Unfortunate Truths; Good Intentions; The Mark of Khan

Skills

- **Superb** Stealth
- **Great** Might, Fists
- **Good** Athletics, Resolve, Mysteries
- **Fair** Deceit, Alertness, Endurance, Empathy
- **Average** Resources, Burglary, Drive, Investigation, Weapons

Stunts

- Endurance: Death Defiance
- Might: Unbound
- Stealth: In Plain Sight; Master of Shadows; Quick Exit

Stress

- Wounds: □□□□□
- Composure: □□□□□□

Fate Points: 10