SF-46 D "BLACKFISH“ STARFIGHTER

Pilot System Damage

Equipment Bays

Equipment Bay 1

Equipment Bay 2

Engagement Bonuses

Standard Features

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Standard Features

STANDARD FEATURES


critical systems damage

life support damaged

cockpit hit, pilot sustains damage equal to the amount the ship sustained in this hit

critical damage to drives:

Minimize 1 die on Tactics and Pilot actions.

critical damage to drives:

Minimize 1 die on Pilot actions.

Critical damage to drives:

Minimize 1 die on Tactics actions.

Propulsion System Damage

Minimize 1 die on Technology actions.

Minimize 1 die on Gunnery actions.

Minimize 1 die on Tactcics actions.

Sensors and targeting systems offline:

Minimize 1 die on Technology and Gunnery actions.

Shots in the Dark:

Minimize 1 die on Technology and Gunnery actions.

Structural disintegration, punch out!

structural disintegration, punch out!

subjective disintegration, punch out!

Computer System Damage

Minimize 1 die on Technology actions.

Minimize 1 die on Gunnery actions.

Minimize 1 die on Tactcics actions.

Shields

Roll 1dF to mitigate 2 shifts and check off a box in the appropriate section below.