



Game Creation Worksheet

Game Name

Setting/Scale

ISSUES

Current Issues

Impending Issues

FACES AND PLACES

Name

Issue / Aspect

Name

Issue / Aspect

Name

Issue / Aspect

Name

Issue / Aspect

Name

Issue / Aspect

Name

Issue / Aspect

DIALS

Number of aspects

Number of phases

Skill cap

Skill pyramid or columns

Number of columns

Refresh rate

Number of initial stunts

Types of stress tracks

Default number of stress boxes

Default consequence slots

SKILLS

STUNTS AND EXTRAS